



EXPLORING AND DEVELOPING TOOLS FOR AUTONOMOUS SURFACE VEHICLES

MICHAEL ANORUO, COMPUTER SCIENCE, UNIVERSITY OF MARYLAND
BALTIMORE COUNTY



AUTONOMOUS ROBOTS

- We use robots to make our lives easier
- We use them in our everyday lives



RESEARCH ROBOTICS

We could instruct
autonomous vehicles to:

- Search and rescues
missions
- Monitor and survey
uncharted regions
- Track algae blooms in
the ocean

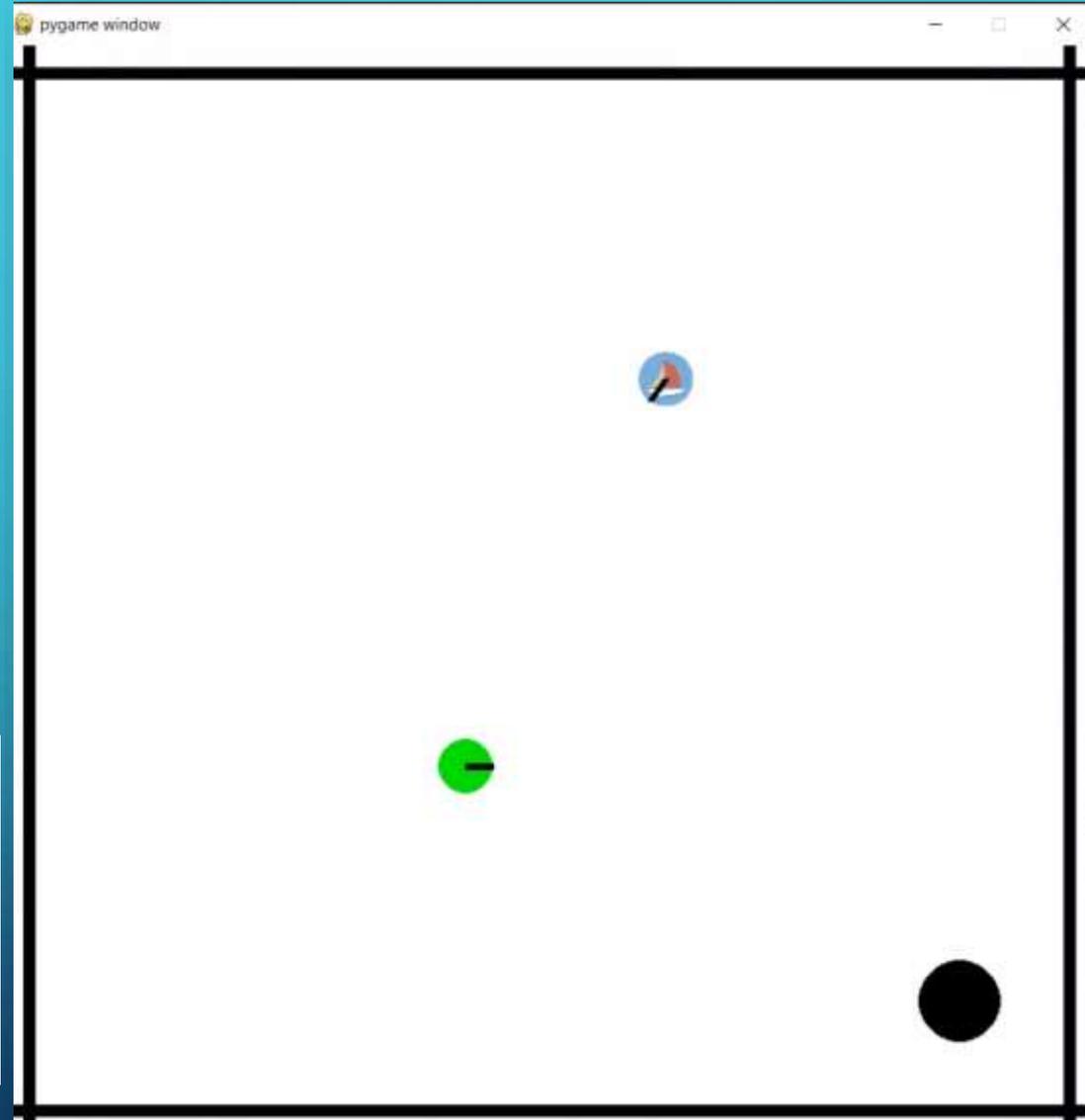
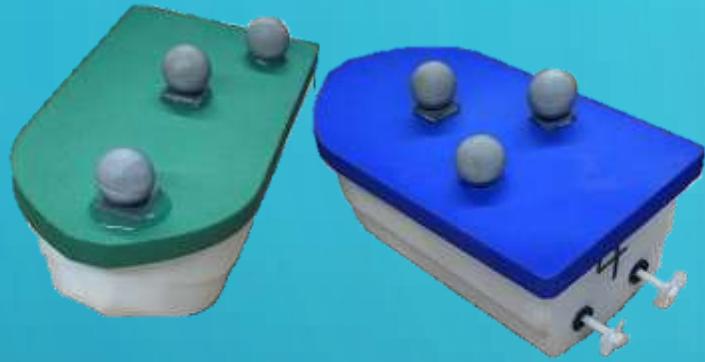
PROBLEM STATEMENT

Autonomous surface vehicles require hardware and software to operate how we intend them to

My goals this summer included:

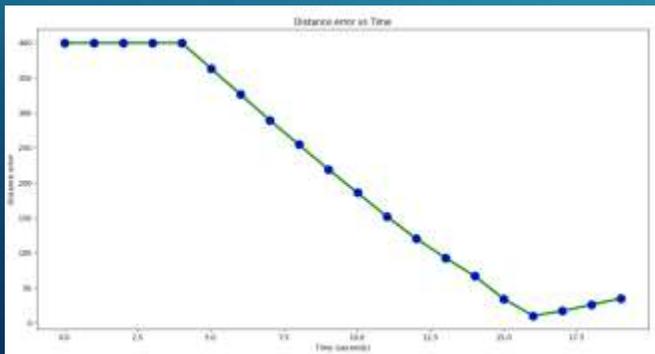
- Writing simulations
- Developing hardware
- Experimentally test

Miniature Autonomous Surface Vehicles (mASVs) Simulation

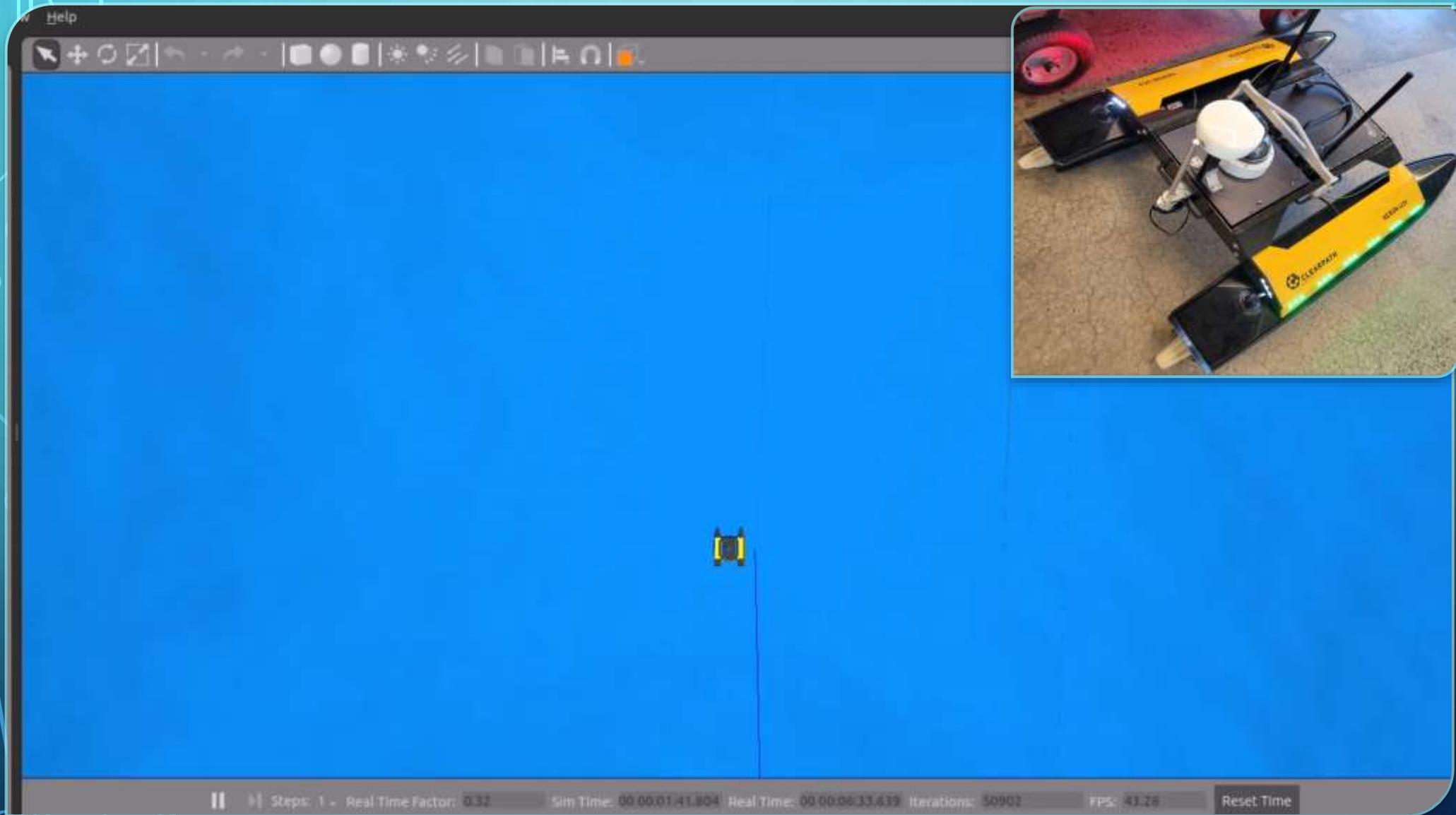


Legend

-  Tiny boat
-  Styrofoam
-  Target



HERON SIMULATION



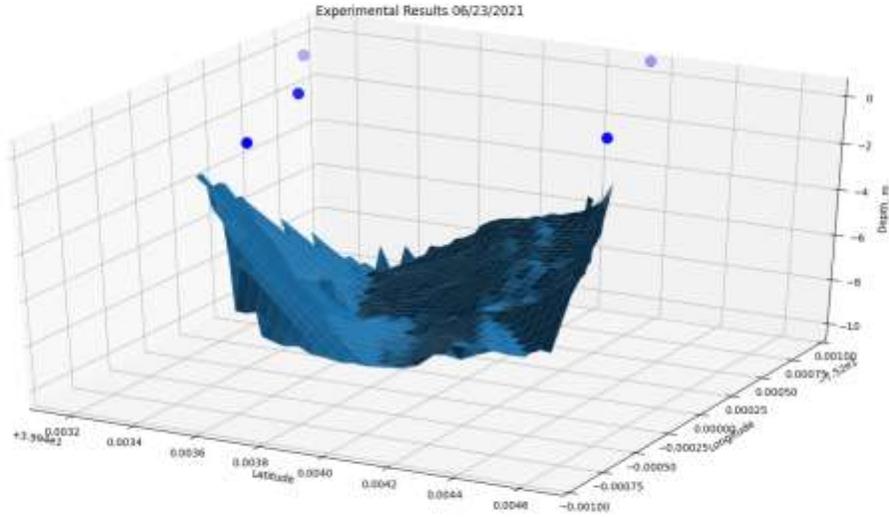
LAWNMOWER-PATTERNED-WAYPOINT GENERATOR



PRINTED CIRCUIT BOARD

- Designed RS232 to USB converter
 - PCB that allows us to plug more sensors into the robot





FIELD EXPERIMENTS

- Every other Wednesday tested different functionality on the Heron
- Tested depth sensor and collected data on the Schuylkill river
- 3D map of Schuylkill riverbed

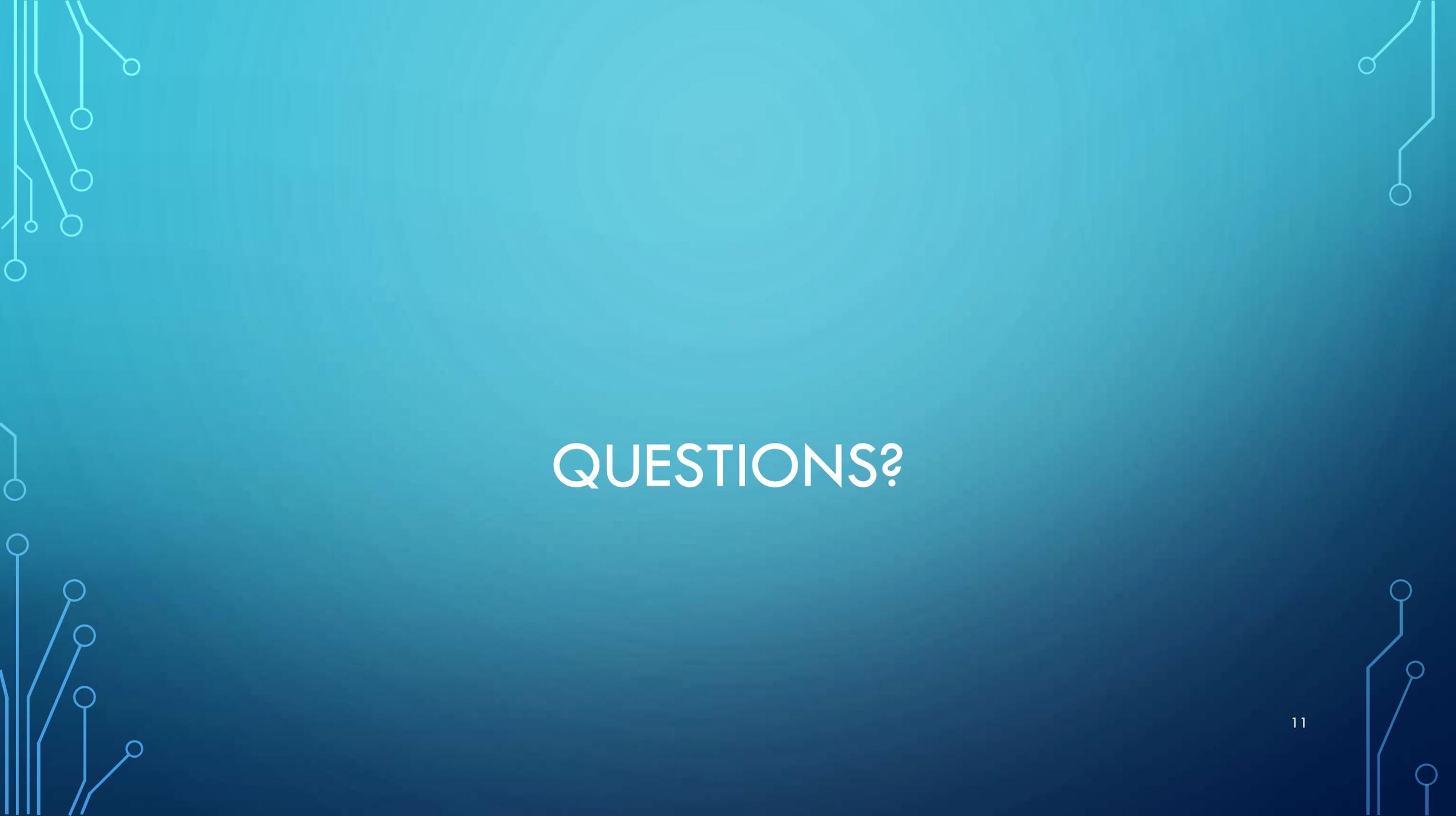


ACKNOWLEDGEMENTS

Special thanks To:

- *My Mentor* Torrie Edwards
- *My PI* Dr. Ani Hsieh
- Everyone at ScalAR labs.

I would also like to thank the SUNFEST REU program and National Science Foundation Grant Number 1950720

The background is a dark blue gradient. In the corners, there are white line-art illustrations of circuit boards or neural networks, with lines connecting to small circles.

QUESTIONS?